



**Nombre** \_\_\_\_\_  
**Lugar de nacimiento** \_\_\_\_\_  
**Lengua** \_\_\_\_\_  
**Señor / Orden religiosa** \_\_\_\_\_  
**Trastornos mentales** \_\_\_\_\_  
**Sexo** \_\_\_\_\_ **Edad** \_\_\_\_\_

**CARACTERISTICAS Y TIRADAS**

**FUE** \_\_\_\_\_ **DES** \_\_\_\_\_ **INT** \_\_\_\_\_ **Idea** \_\_\_\_\_  
**CON** \_\_\_\_\_ **APA** \_\_\_\_\_ **POD** \_\_\_\_\_ **Suerte** \_\_\_\_\_  
**TAM** \_\_\_\_\_ **COR** \_\_\_\_\_ **EDU** \_\_\_\_\_ **Conoc.** \_\_\_\_\_  
 99-Mitos de Cthulhu \_\_\_\_\_ Bonif. al Daño \_\_\_\_\_

**CTHULHU INVICTUS**  
 NOMBRE DEL JUGADOR: \_\_\_\_\_  
**LA LLAMADA DE CTHULHU**  
 JUEGO DE ROL DE HORROR

**PUNTOS DE CORDURA**

|        |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|--------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Locura | 0  | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 | 13 | 14 |    |
| 15     | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 |
| 32     | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 |
| 49     | 50 | 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 | 61 | 62 | 63 | 64 | 65 |
| 66     | 67 | 68 | 69 | 70 | 71 | 72 | 73 | 74 | 75 | 76 | 77 | 78 | 79 | 80 | 81 | 82 |
| 83     | 84 | 85 | 86 | 87 | 88 | 89 | 90 | 91 | 92 | 93 | 94 | 95 | 96 | 97 | 98 | 99 |

**PTOS. DE MAGIA**

|              |    |    |    |    |    |    |    |
|--------------|----|----|----|----|----|----|----|
| Inconsciente | 0  | 1  | 2  | 3  |    |    |    |
| 4            | 5  | 6  | 7  | 8  | 9  | 10 | 11 |
| 12           | 13 | 14 | 15 | 16 | 17 | 18 | 19 |
| 20           | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| 28           | 29 | 30 | 31 | 32 | 33 | 34 | 35 |
| 36           | 37 | 38 | 39 | 40 | 41 | 42 | 43 |

**PUNTOS DE VIDA**

|        |    |    |    |    |    |    |    |
|--------|----|----|----|----|----|----|----|
| Muerto | -2 | -1 | 0  | 1  | 2  | 3  |    |
| 4      | 5  | 6  | 7  | 8  | 9  | 10 | 11 |
| 12     | 13 | 14 | 15 | 16 | 17 | 18 | 19 |
| 20     | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| 28     | 29 | 30 | 31 | 32 | 33 | 34 | 35 |
| 36     | 37 | 38 | 39 | 40 | 41 | 42 | 43 |

**HABILIDADES**

|   |  |  |
|---|--|--|
| <input type="checkbox"/> Adiestrar animales (10%) _____ | <input type="checkbox"/> Imperio (25%) _____           |  |
| <input type="checkbox"/> Buscar libros (10%) _____      | <input type="checkbox"/> Jurisprudencia (10%) _____    |  |
| <input type="checkbox"/> Charlatanería (05%) _____      | <input type="checkbox"/> Lanzar (25%) _____            |  |
| <input type="checkbox"/> Ciencias ocultas (05%) _____   | Lengua propia (EDU×5%) _____                           |  |
| <input type="checkbox"/> Conducir (20%) _____           | <input type="checkbox"/> _____                         |  |
| Conocimiento científico (01%) _____                     | <input type="checkbox"/> Medicina (05%) _____          |  |
| <input type="checkbox"/> _____                          | Mitos de Cthulhu (00%) _____                           |  |
| <input type="checkbox"/> _____                          | <input type="checkbox"/> Mundo natural (10%) _____     |  |
| <input type="checkbox"/> Contabilidad (10%) _____       | <input type="checkbox"/> Nadar (25%) _____             |  |
| <input type="checkbox"/> Descubrir (25%) _____          | <input type="checkbox"/> Ocultar (15%) _____           |  |
| <input type="checkbox"/> Discreción (10%) _____         | <input type="checkbox"/> Ocultarse (10%) _____         |  |
| <input type="checkbox"/> Equitación (05%) _____         | <input type="checkbox"/> Orientarse (10%) _____        |  |
| Escribir lengua (10%) _____                             | Otras lenguas (01%) _____                              |  |
| <input type="checkbox"/> _____                          | <input type="checkbox"/> _____                         |  |
| <input type="checkbox"/> _____                          | <input type="checkbox"/> _____                         |  |
| <input type="checkbox"/> Escuchar (25%) _____           | <input type="checkbox"/> _____                         |  |
| <input type="checkbox"/> Esquivar (DES×2%) _____        | <input type="checkbox"/> Otros reinos (01%) _____      |  |
| Habilidad artesanal (05%) _____                         | <input type="checkbox"/> Perspicacia (05%) _____       |  |
| <input type="checkbox"/> _____                          | <input type="checkbox"/> Persuasión (15%) _____        |  |
| <input type="checkbox"/> _____                          | <input type="checkbox"/> Pilotar botes (01%) _____     |  |
| Habilidad artística (05%) _____                         | <input type="checkbox"/> Pócimas (01%) _____           |  |
| <input type="checkbox"/> _____                          | <input type="checkbox"/> Posición social (15%) _____   |  |
| <input type="checkbox"/> _____                          | <input type="checkbox"/> Primeros auxilios (30%) _____ |  |
|   | <input type="checkbox"/> Regatear (05%) _____          |  |
|   | <input type="checkbox"/> Reparar (20%) _____           |  |
|   | <input type="checkbox"/> Saltar (25%) _____            |  |
|   | <input type="checkbox"/> Seguir rastros (10%) _____    |  |
|   | <input type="checkbox"/> Táctica (01%) _____           |  |
|   | <input type="checkbox"/> Preparar (DES+FUE) _____      |  |
|   | Otras habilidades _____                                |  |
|   | <input type="checkbox"/> _____                         |  |
|   | <input type="checkbox"/> _____                         |  |
|   | <input type="checkbox"/> _____                         |  |

**ARMAS**

| Arma                                    | %     | daño     | manos | alc.  | nº At. | para     | empala | PR    |
|---|-------|----------|-------|-------|--------|----------|--------|-------|
| <input type="checkbox"/> Cabezazo (10%) | _____ | 1d4+bd   | 0     | toque | 1      | especial | no     | n/a   |
| <input type="checkbox"/> Patada (25%)   | _____ | 1d6+bd   | 0     | toque | 1      | especial | no     | n/a   |
| <input type="checkbox"/> Presa (25%)    | _____ | Especial | 2     | toque | 1      | especial | no     | n/a   |
| <input type="checkbox"/> Puñetazo (50%) | _____ | 1d3+bd   | 1     | toque | 1      | especial | no     | n/a   |
| <input type="checkbox"/> _____          | _____ | _____    | _____ | _____ | _____  | _____    | _____  | _____ |
| <input type="checkbox"/> _____          | _____ | _____    | _____ | _____ | _____  | _____    | _____  | _____ |
| <input type="checkbox"/> _____          | _____ | _____    | _____ | _____ | _____  | _____    | _____  | _____ |
| <input type="checkbox"/> _____          | _____ | _____    | _____ | _____ | _____  | _____    | _____  | _____ |
| <input type="checkbox"/> _____          | _____ | _____    | _____ | _____ | _____  | _____    | _____  | _____ |
| <input type="checkbox"/> _____          | _____ | _____    | _____ | _____ | _____  | _____    | _____  | _____ |
| <input type="checkbox"/> _____          | _____ | _____    | _____ | _____ | _____  | _____    | _____  | _____ |

**ARMADURA**

Tipo \_\_\_\_\_  
 Protección \_\_\_\_\_  
 Carga \_\_\_\_\_  
 Turnos para ponérsela \_\_\_\_\_  
 Escudo \_\_\_\_\_ %  
 Ptos. Resistencia \_\_\_\_\_  
 ¿Desvía proyectiles? \_\_\_\_\_

